PROSPECTUS



HELLO...

We're Access Creative College, the UK's largest creative training provider. We're a part of the Access Education Group that also includes Access Sport, Access Industry (apprenticeships), and dBs Institute (undergraduate and postgraduate creative courses).

We've specialised in creative education for over 30 years and have campuses in Birmingham, Bristol, Lincoln, London, Manchester, Norwich and Plymouth. We deliver creative college courses in music, media, games, esports and computing.

Our welcoming campuses are loaded with the facilities you'll need to bring your creative ideas to life, and friendly tutors with real industry experience who will guide you every step of the way.

Our campuses aren't just where you'll go to learn; they are the focal point of a diverse creative community. So not only will you feel completely at home studying with us, you'll get to collaborate with like-minded people who share similar interests and aspirations to you.

We believe the combination of our facilities, our specialist creative courses, our staff and creative community make Access Creative College the best place to study your creative course, but don't just take our word for it... our alumni include Ed Sheeran, Jess Glynne, Rita Ora, Amy Love from Nova Twins, BAFTA Award winning game designer Avsheg Hussain, and many, many more.

> This mini guide will give you an overview of Access Creative College and what makes studying with us a unique and exciting experience. However, the best way to find out about studying with us is to visit us at an open day or taster day, and experience what we can offer in person. We hope to see you very soon!

OUR FACILITIES

Our Bristol campus is based on Broadmead in the heart of the city, in the old Bierkeller building where Nirvana, The Stone Roses and the Arctic Monkeys once played. It's been redesigned as a campus to be as bright, colourful and exciting as its history. The space is creative, inspiring and hyper-social, with dedicated areas for you to chill out and network with your coursemates and fellow students between lessons.

Music Facilities

Write and produce your own songs in our music labs using Logic Pro X. practice in our dedicated rehearsal spaces kitted out with amps, drums, keyboards and microphones, and perform in our own performance space complete with a PA system, Allen & Heath mixing desk and Chamsys lighting desk. We also have a professional grade recording studio with Audient mixing desk. Focusrite audio interfaces and Kemper amp modelling for you to record, mix and master your tracks, ready for release.

Software Facilities

Get access to our high-spec computers loaded with professional software for programming and deploying applications, along with networking and cyber security tools.



Create your best content in our media lab with Apple iMacs loaded with all the software you'll need, including your own Adobe Creative Cloud licence that you can use on your own computer at home (whilst you are studying with ACC). You will also have access to our green screen studio and a range of bookable cameras, lenses, ights and production hardware. Everything you'll need to create great photography, design or moving image content.

Games Facilities

Get ahead of the game in our games lab, equipped with gaming PCs by Overclockers, VR headsets and production software including Unreal Engine, Unity, 3ds Max and Blender, the same tools used by the industry. Everything you'll need to develop your ideas into a finished game, ready for release.

Esports Facilities

Use production technology and streaming software in our game lab, equipped by Overclockers, to create professional quality content that you can use to promote your own esports tournament or esports team. You can also use these facilities to compete against other ACC campuses and different colleges in Overwatch, Valorant, Rocket League or League of Legends, via the British Esports Federation's Student Champs competition.

OPEN DAYS & TASTER DAYS

Find out what studying with us is really like by visiting us at an Open Day and Taster Day.

To book your place at an Open Day and Taster Day, visit accesscreative.ac.uk/events or scan the QR code below



Find us online accesscreative.ac.uk

Find us in person -All Saints Street, BS1 2LZ

Speak to us -0117 4712398



OPEN DAYS

Sat 12 Oct 2024 11am - 12:30pm Tues 10 Dec 2024 6pm - 7:30pm Sat 25 Jan 2025 11am - 12:30pm Sat 22 Mar 2025 11am - 12:30pm Sat 21 June 2025 11am - 12:30pm

TASTER DAYS

Sat 16 Nov 2024 11am - 1pm Tues 25 Feb 2025 6pm - 8pm Tues 29 Apr 2025 6pm - 8pm

Find us on Instagram - accesscreativecollege /

Find us on TikTok - accesscreativecollege



READY TO JOIN US?

Step 1: Book yourself onto an Open Day and Taster Day

Find out what studying with us is really like by visiting us at an Open Day

At our Open Days, you can tour our campus, check out our amazing facilities and get all your questions answered by our friendly staff and student ambassadors. You usually attend an open day with a parent or

Taster Days are where you can get hands-on and try out the course or courses you're interested in studying with us. You could record a song, make a short film, design a magazine cover or create a 3D game asset



To book your place at an Open Day and Taster Day, visit accesscreative.ac.uk/events or scan the QR code.

Step 2: Apply and Book an Interview



If you feel like you're ready to apply, you can apply using our easy online application form at accesscreative.ac.uk/apply or scan the QR code. It only takes a few minutes, and once you've submitted your application you'll be able to book your interview at a date and time to suit you.

Got a question? Contact our friendly admissions team at admissions@accesscreative.ac.uk and we'll be happy to help!

PROGRESSION

Like A Levels, our Level 3 and T Level courses generate UCAS points that are recognised and accepted by universities and training providers nationwide. This means you'll have lots of progression options to choose from including degrees and apprenticeships. Read on to find out more about progression opportunities within the Access Education Group and our partners.



Scan to

find out

more.

Study an undergraduate degree at dBs Institute

dBs Institute are part of the Access Education Group with state of the art campuses in Manchester, Bristol and Plymouth. They offer a range of undergraduate and postgraduate degree courses in music and games.



find out

Study a foundation or undergraduate degree at Confetti Institute of Creative Technologies

Confetti is a specialist creative institute and part of Nottingham Trent University, with campuses in Nottingham and London. They offer foundation, undergraduate and postgraduate degree courses in music, media, games and esports.



The UK is a global leader in creativity, and the creative industries are a vital part of the economy. IT, software & games, film & television, advertising & marketing, publishing and music & the arts are among the highest

- · The creative industries are a financial powerhouse, annually contributing over £124 Billion pounds to the UK economy.
- There are over 2.4 million people employed in the UK creative industries, up by 318,000 since 2019.
- The creative industries grew by 6.8%, twice that of the UK economy as

Source - Creative Industries Council

APPRENTICESHIPS

Study a Level 3 or Level 4 apprenticeship with Access Industry

We offer a range of apprenticeships through Access Industry. As an apprentice you are employed by a credible company earning money while you learn. You will receive both on the job training and college based learning, and when you complete your apprenticeship, you will be able to progress to the next level, explore freelance or employed work in your chosen industry, or continue your studies at university.

We work with high profile employers including Disney, PRG, White Light and the Royal Albert Hall.

The apprenticeships offered by Access Industry include:

Level 2 Apprenticeships

- · Customer Service Practitioner
- · Community Activator Coach

Level 3 Apprenticeships

- · Creative Industries Production Technician
- Live Event Technician Pathway
- Creative Venue Technician Pathway - Screen Lighting Technician Pathway
- · Cultural Learning & Participation Officer
- Event Assistant · Multi-Channel Marketer
- · Content Creator
- · Software Development Technician
- Business Administrator

· Community Sport & Health Officer

- **Level 4 Apprenticeships**
- Software Developer · Assistant Recording Technician
- · Sports Coach

For more information about apprenticeships. scan the QR code.



LEVELS OF STUDY

We offer courses from Level 2 to Level 4. Find out what the difference is between each level and what their entry requirements are below. to help you pick the right course and level for you.

Level	Equivalent To	Course Duration	Entry Requirements
Level 2	4 GCSEs	1 Year	3 or more GCSEs at Grade 3 or above, including English Language or Literature.
Level 3	3 A Levels	2 Years	4 or more GCSEs at Grade 4 or above, including English Language or Literature.
T Level	3 A Levels	2 Years	4 or more GCSEs at Grade 4 or above, including Maths and English Language or Literature.
Level 4	First year of a Degree.	1 Year	Aged 17+ and have a Level 3 qualification or relevant experience.



Take your first steps into music production. Develop skills in composing.

producing, remixing, arranging, recording and mixing. Explore the music

industry, how money is made, how to analyse music, and how music

Learn composing, remixing, arranging, rehearsal techniques and stage

performance. Explore the music industry, how money is made, how to

analyse music, and how your favourite artists influence your own sound

Take your first steps into music performance and composition.

GAMES

For more information on our games courses. scan the QR code.



Level 2 Games Development (One year)

This course provides an introduction to both games art and games development. Learn about game engines as you develop your own games and animations. Understand how to market your games via traditional and social media channels, while researching the games industry and careers.



Level 3 Games Development (Two Years)

Learn game development tools such as game engines and 3D modelling software. Create game-ready animated 3D assets, learning skills such as anatomy modelling, retopologizing, textures and much more. Gain an understanding of player psychology, game mechanics and narrative techniques, exploring how these combine to create engaging gameplay.

Level 3 Games Art (Two Years)

Develop a strong portfolio of 2D and 3D art with a focus on concept art and games design. Use 3D modelling tools to create game-ready animated 3D assets, learning skills such as anatomy modelling, retopologizing, textures and much more. Gain an understanding of player psychology and narrative technique, exploring how these combine to create captivating games.

Career Progression

From Level 3, progress to university, an apprenticeship, freelancing or employment. Typical careers include games developer, games artist, level designer, QA tester, animator, or VFX artist. You can also pursue careers in the wider creative industries.

From Level 2, progress onto a Level 3 or T Level course, or apprenticeship.

MEDIA & DESIGN

Media is a rapidly growing industry with many career opportunities including social media marketing, film and television production, iournalism and more.

Level 2 Videography, Photography & Design (One Year)

Develop practical skills in videography, photography, design and animation. Create a varied portfolio of work using cameras, tripods, lighting equipment and graphics tablets. Learn to use Adobe Creative Suite including Photoshop, Premiere and Indesign.

Level 3 Graphic & Digital Design (Two Years)

Learn to convey messages through digital and traditional art using our media lab with Adobe Creative Suite. Learn to create infographics, motion graphics, illustrations, and digital art, including image manipulation techniques. Create an industry focused portfolio of work showcasing your creative and technical skills.

Level 3 Animation & Visual Effects (One Year)

Develop your skills in 3D modelling, live action sequence compositing and digital 2D and 3D animation, while building your understanding of film language and animation pipelines and processes. Use our media lab with Adobe Creative Suite, game engines and 3D modelling software.

Level 3 Film, Videography & Photography (Two Years)

Develop practical and theoretical skills in film, video and photography. Learn pre-production, camera technique, composition and lighting, as well as photo, video and audio editing. Use cameras, tripods, lenses, portable lights and sound recording equipment, plus a photography studio and media lab with Adobe Creative Suite for post production.

T Level Content Creation (Two Years)

Produce high-quality content including design, video and photography. Explore scripting, writing, filming, recording and editing, plus publishing to social media, online and print. Use photography and green screen studios, and a media lab with Adobe Creative Suite and 3D modelling software. You'll also spend 45 days at an industry placement.





Career Progression

From Level 3 and T Level, progress to university, an apprenticeship, freelancing or employment. Typical careers include filmmaker, director, photographer, graphic designer, animator, VFX artist and content creator. You can also pursue careers in the wider creative industries.

From Level 2, progress onto a Level 3 or T Level course, or apprenticeship.

MUSIC

and style.

Level 2 Music Technology (One Year)

styles are influenced by technology and history.

Level 2 Music Performance & Vocal Artist (One Year)

For more information on our music courses. scan the QR code.



Work with expert staff to develop your setlist and stagecraft, and gain stage performance experience. Explore music theory, composition and arrangement to turn your ideas into complete songs. Develop employability skills through industry and marketing lessons, learning how to build a successful career in music.

Level 3 Vocal Artist (Two Years)

Level 3 Music Performance (Two Years)

Gain performance experience, establish your artistic identity and refine your vocal skills. Work with expert staff to develop your setlist and stagecraft. Explore music theory. composition, lyricism and arrangement to turn your ideas into complete songs. Develop employability skills through industry and marketing lessons, learning how to build a successful career in music.



Level 4 Artist Development (One Year)

Establish who you are as a creative and develop your music, image and branding. Analyse your current musical output and determine what you need to achieve your goals. Practise and showcase your talent to the public and peers, and receive feedback from staff and music industry partners.

or employment. Typical careers include singer, musician, producer, DJ, sound engineer, composer or music journalist. You can also pursue careers in the wider creative industries.

ESPORTS

For more information on our esports courses, scan the QR code.



Level 3 Esports (Two Years)

Learn about the esports industry and develop the skills required for success as a player, coach, shoutcaster, events organiser or entrepreneur. Study events management, business & enterprise, coaching, skills & tactics, performance analysis and health & wellbeing. Progress to university, an apprenticeship, freelancing or employment as a coach, manager, analyst, commentator, marketee or event organiser. You can also explore careers in the wider creative industries.



SOFTWARE DEVELOPMENT

T Level Software Development (Two Years)

Learn to program in Python and modern web frameworks, with opportunities to learn further programming languages. Understand emerging technologies like AI and VR, and gain in-demand skills including data analysis, network infrastructure, and cyber-security. You'll also spend 45 days at an industry placement. Progress to university, apprenticeship, freelancing or employment as a software/Al developer, network engineer, game developer, cyber-security analyst, or within the wider digital industries



For more information on our software development course, scan the QR code

SUPPORT & DEVELOPMENT

Maths & English

If you're aged 16-18 and don't have a GCSE Grade 4 in Maths and/or English, you'll have to retake it while studying with us. Our curriculum uses the creative subject you're studying to give you real-world examples of Maths and English, so you can retake your exams with a new-found confidence.



For more information about our Maths & English offer, visit accesscreative.ac.uk/maths-and-english or scan the QR code.

Student Support

We support students with learning difficulties and differences, disabilities and medical conditions, young people who are in or leaving the care system, students who are carers and students who are estranged from their families.

We also provide financial support through bursaries that help towards costs including travel, meals, essential course materials, trips, childcare and support for vulnerable young people.



For more information about our student support services, visit accesscreative.ac.uk/student-support or scan the QR code.

Professional Development

Professional Development is an important part of your study programme, developing your wider skills for work and life. In Professional Development lessons you will:

- · Make aspirational and informed decisions about your next steps
- Develop your career readiness and prepare you for adulthood
- Monitor your progress on your course
- · Grow your personal development, promoting your wellbeing and life skills

Professional Development is also about showcasing and celebrating your talent, including the chance to be selected for an award.



Level 3 Music Production (Two Years)

Learn music sequencing and sound design including synthesis and sampling. Explore the theory and science of sound and music. Remix, mix and master music by other artists, and create your own original tracks. Develop employability skills through industry and marketing lessons, learning how to build a successful